

SONY

DIGITAL VIDEO CAMERA Equipped with the Global Shutter CMOS Sensor

A new series of PoCL compatible Camera Link interface digital camera equipped with a Global Shutter CMOS Sensor.

With 5.07 million pixel high resolution and 35 fps high frame rate, the XCL-CG Series achieves a compact 29 (W) x 29 (H) x 30 (D) mm size. Easy replacement for the conventional CCD equipped model XCL-C Series.

Selections available based on the high-performance model XCL-SG Series and your application. Responds to the needs for high reliability, high speed, and high sensitivity that are required for image processing including machine vision, etc.



Camera Link® XCL-CG Series

2/3-type 5.1 MP 35 fps

XCL-CG510 (B/W)
XCL-CG510C (Color)

Pregius

Exmor



Cubic Size

High
Compatibility



Camera Link® XCL-SG Series

2/3-type 5.1 MP 154 fps

XCL-SG510 (B/W)
XCL-SG510C (RAW color)

Pregius

Exmor



High Frame
Rate 154 fps

Image Processing
Feature

Model name	XCL-CG510	XCL-CG510C	XCL-SG510	XCL-SG510C
Sensor	Global Shutter CMOS Pregius		Global Shutter CMOS Pregius	
Number of Output Pixels	5.1 Mega		5.1 Mega	
B/W / Color	B/W	Color	B/W	RAW color
Frame Rate	35 fps (Base, 8 bit, 3tap, Mono/Raw)		154 fps (80bit(DECA), 8 bit, 10tap, Mono/Raw)	
Dimensions (W x H x D)	29 x 29 x 30 mm (1 3/16 x 1 3/16 x 1 3/16 inches)		44 x 44 x 30 mm (1 3/4 x 1 3/4 x 1 3/16 inches)	
Multi ROI	-		•	
Wide Dynamic Range (Wide-D)	-		•	
Area Exposure	-		•	
Area Gain	•		•	
Frame Accumulation	-		•	
Defect Correction	•		•	
3 x 3 Filter	•		•	
Shading Correction	•		•	
Temperature Readout	•		•	
LUT	•		•	

Characteristics

High Frame Rate

• XCL-SG510/SG510C

Selects a max. frame rate of 154 fps due to the combination of "Bit length" and "CameraLink tap".

		CameraLink tap (Pixel clock frequency: when 85 MHz)					
		1	2	3	4	8	10
Bit length	8	16 fps	32 fps	48 fps	64 fps	124 fps	154 fps
	10	16 fps	32 fps		64 fps		
	12	16 fps	32 fps		64 fps		
	16	Only when Wide-D					

• XCL-CG510/CG510C

Supports Base Configuration 3tap.

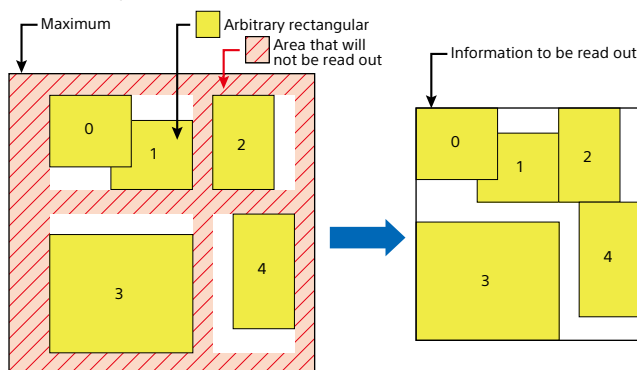
		CameraLink tap (Pixel clock frequency: when 75 MHz)		
		1	2	3
Bit length	8	14 fps	29 fps	35 fps
	10	14 fps	29 fps	
	12	14 fps	29 fps	

Multi ROI

Arbitrarily read out images including any 8 (max.) rectangular area from the maximum effective imaging area.

Due to this, you will be capable of limiting read out information, thus accelerating the frame.

*When 5 rectangles are selected



Wide Dynamic Range (Wide-D)

Restore the gradation for bright and dark areas that have lost the gradation in scenes with strong contrast.

Acquires images with 2 different exposure times and combines images of 16-bit length. When using in 8, 10, 12-bit length, adjusts the gradation using around 17 point LUT. Due to optimization through exposure time, there is no S/N deterioration of the image.

*You may not be able to correctly capture moving subjects since 2 images will be combined.



[Sample of application]

- In the case that overexposure of the image occurs since only 1 light is used or the brightness of lights are changed in 2 steps since the image is too dark for recognition

"Area Gain" and "Area Exposure"

Overview

Since overexposure, etc. may occur in one shot, several shots may be necessary. By using the "Area gain" and "Area exposure" features, you can adjust areas necessary for inspection to optimal levels.

[Merits]:

Reduction of processing speed

Cost reduction

By performing optimizing adjustments on the camera, the processing time on the PC is reduced, the tact time is improved, and high performance PCs won't be necessary, contributing to cost reduction.

The difference between "Area Gain" and "Area Exposure"

		Valid cases	Equipped models
Area gain	(1) When capturing moving subjects (Processing for single frame)		
	(2) When you want to make minor adjustments of the brightness for each area (Area gain can be individually set for 16 areas)		XCL-SG510 XCL-SG510C XCL-CG510 XCL-CG510C
Area Exposure	(1) When overexposure occurs with one shot and you want to suppress the exposure amount of that area		XCL-SG510 XCL-SG510C XCL-CG510 XCL-CG510C
	(2) When securing S/N by adjusting the exposure		

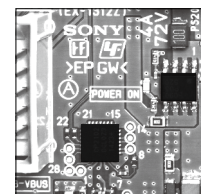
• Area gain

Individually set digital gain (0 to 32 times) to any of the 16 rectangular areas.

If several rectangular areas overlap, the gain value of the rectangular area with a smaller area number is prioritized.

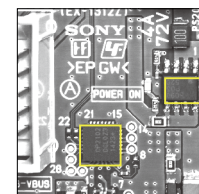
Optimization of images for parts is available during parts inspection, etc.

When area gain is OFF



*Sample image

When area gain is ON



*Sample image

In case setting Gain=2 at Area 0 and Area 1

• Area exposure

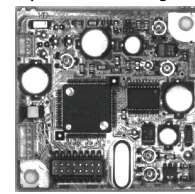
Set 2 types of exposure times for valid pixel areas and 16 arbitrarily selected rectangular areas.

Optimization of images for subjects such as parts inspection, etc. is possible.

Due to optimization through exposure time, there is no S/N deterioration of the image.

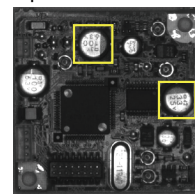
*You may not be able to correctly capture moving subjects since 2 images will be combined.

Exposure time: Long



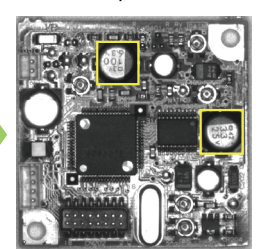
*Sample image

Exposure time: short



*Sample image

When area exposure is ON



*Sample image

The yellow framed "Exposure time: short" areas are optimized when images are combined.

Units: mm (inches)

Specifications

	5.1M Camera Link*		5.1M Camera Link*	
	XCL-SG510	XCL-SG510C	XCL-CG510	XCL-CG510C
Basic Specifications				
B/W / Color	B/W	RAW color	B/W	Color
Image Size	5.1 Mega			
Image Sensor	2/3-type CMOS Image sensors with a global shutter function (Pregius)			
Number of Effective Pixels (H x V)	2,464 × 2,056			
Cell Size (H x V)	3.45 μm × 3.45 μm			
Standard Output Pixels (H x V)	2,448 × 2,048			
Color Filter	–	RGB color mosaic filter	–	RGB color mosaic filter
Frame Rate	16 fps (Base, 8 bit, 1tap, Mono/Raw) 32 fps (Base, 8 bit, 2tap, Mono/Raw) * 48 fps (Base, 8 bit, 3tap, Mono/Raw) 64 fps (Medium, 8 bit, 4tap, Mono/Raw) 124 fps (Full, 8 bit, 8tap, Mono/Raw) 154 fps (80 bit(DECA), 8 bit, 10tap, Mono/Raw) *At the time of shipment		14 fps (Base, 8 bit, 1tap, Mono/Raw) 29 fps (Base, 8 bit, 2tap, Mono/Raw)* 35 fps (Base, 8 bit, 3tap, Mono/Raw) *At the time of shipment	
Minimum Illumination	0.5 lx (Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)	12 lx (Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)	0.5 lx (Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)	12 lx (Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)
Sensitivity	F5.6 (400 lx, Gain: 0 dB, Shutter: 1/30 s)	F5.6 (2000 lx, Gain: 0 dB, Shutter: 1/30 s)	F5.6 (400 lx, Gain: 0 dB, Shutter: 1/30 s)	F5.6 (2000 lx, Gain: 0 dB, Shutter: 1/30 s)
SNR	More than 50 dB Lens close, Gain: 0 dB, 8 bit)			
Gain	Auto, Manual : 0 to 18 dB			
Shutter Speed	Auto, Manual : 60 to 1/100,000 s			
White Balance	–	Manual, One push	–	Manual, One push
Camera Features				
Readout Modes	Normal, Binning (2x1, 1x2, 2x2), Partial Scan (Multi ROI)	Normal, Partial Scan (Multi ROI)	Normal, Binning (1x2, 2x1, 2x2)*1, Partial scan	Normal, Partial scan
Readout Features	LUT (Binarization, Gamma (Arbitrary value settable)), Test pattern			
Synchronization	Hardware trigger, Software trigger			
Trigger Modes	OFF (Free run), ON (Edge detection, Trigger width detection), Special trigger (Burst trigger/Bulk trigger/Sequential trigger)			
Userset	16			
User Memory	32 kbytes + 64 bytes x 16ch		64 bytes x 16ch	
Partial Scan	W (Pixel)	16 to 2,464		
	H (Line)	4 to 2,056		
GPO	EXPOSURE/Strobe/LVAL/FVAL/Sensor lead out/Trigger through/Pulse generation signal/User defined 1, 2, 3 (Output switching)			
Other Features	Wide dynamic range, Frame accumulation, Area exposure, Area gain, Defect correction, Shading correction, Temperature readout, LUT, 3 x 3 filter		Area gain, Defect correction, Shading correction, Temperature readout, LUT, 3 x 3 filter	
Interface				
Video Data Output	digital Mono 8, 10, 12, 16*2 bit (at the time of shipping 8bit)	digital Raw 8, 10, 12, 16*2 bit (at the time of shipping 8 bit)	digital Mono 8, 10, 12 bit (at the time of shipping 8bit)	digital Raw 8, 10, 12 bit (at the time of shipping 8 bit) digital RGB 24 bit
Base Clock (No. of Taps)	85/65/45 MHz switchable		75/45 MHz switchable	
Camera Link Tap	1/2/3/4/8/10 switchable		1/2/3 switchable	
Digital Interface	LVDS			
Camera Specification	Camera Link® Version2.0			
Output Data Clock	85MHz (1, 2, 3, 4, 8, 10tap) 65MHz (1, 2, 3, 4, 8, 10tap) 45MHz (1, 2, 3, 4, 8, 10tap)		75MHz (1,2,3tap) 45MHz (1,2,3tap)	
Digital I/O	ISO IN (x1), ISO OUT (x2), TTL IN (x1), TTL IN/OUT (x2, selectable)		TTL IN (x3), TTL OUT (x3)	
General				
Lens Mount	C mount			
Flange Back	17.526 mm			
Power Requirements	DC +12 V (10.5 V to 15.0 V), PoCL (10 V to 13.0 V)			
Power Consumption	5.0 W max. (DC +12V)*3		2.7 W max. (DC +12V)	
Operating Temperature	-5°C to +45°C (23°F to 113°F)			
Performance Guarantee Temperature	0°C to 40°C (32°F to 104°F)			
Storage Temperature	-30°C to +60°C (-22°F to +140°F)			
Operating Humidity	20% to 80% (no condensation)			
Storage Humidity	20% to 95% (no condensation)			
Vibration Resistance	10 G (20 Hz to 200 Hz 20 minutes for each direction -x, y, z)			
Shock Resistance	70 G			
Dimensions (W x H x D)	44 × 44 × 30 mm (excluding protrusions) 13/4 × 13/4 × 13/16 inches (excluding protrusion)		29 × 29 × 30 mm (excluding protrusions) 13/16 × 13/16 × 13/16 inches (excluding protrusion)	
Mass	Approx. 96 g (Approx. 3.4 oz)		Approx. 53 g (Approx. 1.9 oz)	
MTBF	70,523 hours (Approx. 8.1 years)		81,562 hours (Approx. 9.3 years)	
Regulations	UL60950-1, FCC Class A, CSA C22.2-No.60950-1, IC Class A Digital Device, CE : EN61326 (Class A), AS EMC: EN61326-1, VCCI Class A, KCC			
Supplied Accessories	Lens mount cap (1), Operating instructions (1)			

*1 The frame rate does not change.

*2 A feature valid when the wide dynamic range feature is ON.

*3 When supplying power (PoCL) with 1 camera cable, wide dynamic range, frame accumulation, and area exposure features are not available for use.

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